

EXPERIENCE

- Jan 2022
- Current** **Chief Design Officer | Chief Product Officer**
Raiz (Lisbon, Portugal)
Raiz is a SME of technological vertical farming, developing hydroponic systems through research in the areas of biodesign and renewable energy engineering.
- Independent Worker**
Vice Director and plastic artist resident in Associação Goela Biomaterials research at BioLab
Product Design - prototype 3D printing w/ integrated software/hardware
Graphic design for Clube Cosmos Campolide events
- Set 2021
- Set 2022** **Researcher at Escola de Arquitetura, Arte e Design da Universidade do Minho**
FCT scholarship for the development of a book on critic of architecture.
- Jan 2020
- Jul 2021** **Architect, designer**
KWY Studio (Lisbon, Portugal)
KWY Studio is a multidisciplinary architectural studio focused on research, conception, development and production of artworks.
- Feb 2018
-Nov 2018** **Architect, designer**
Andrés Jaque, Office for Political Innovation (Madrid, Spain)
Office for Political Innovation is a studio working in the intersection of design, research and ecological critical practice.

EDUCATION

- 2022** **Specialization course on basis for scientific investigation**
(6 meses)
Escola de Arquitetura, Arte e Design of Universidade do Minho
- Workshop in European Fund for Arts and Culture /
Workshop of financing artistic and cultural projects /
Workshop on content creation and curatorship**
Gerador, Oeiras
- 2015-2018** **Master degree in Plastic Arts**
Faculdade de Belas Artes da Universidade do Porto
- 2009 - 2015** **Bachelor and Master degrees in Architecture**
Universidade do Minho and
Hafencity Universitat

**INÉS
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PROJECTS, CONFERENCES AND PUBLICATIONS

- 2023** **Urban X Mini Impact Program**
 Selected to participate in the acceleration program of Urban X for sustainable impactful startups in NewLab NY as Chief Design Officer/Chief Product Officer of Raiz
- Speaker at Gentler Futures Festival**
 Conference organized by Distributed Design and BytheEndofMay regarding the topic Designers Who Grow Food at Centro da Inovação da Mouraria (Lisbon)
- 2022** **Speaker at the talk Creative Thinking for Communities**
 Part of the Festival Rare Effect
 Arroz Estúdios (Lisbon)
- Writing independent cinema reviews for the sessions
Cinema No Cosmos at **cosmos.cac**
- Out2021** **Resident Plastic Artist**
 - **Current** Associação Goela (Lisbon, Portugal)
- 2019** **Researcher, architect**
 Ourika Team (Ourika, Morocco)
 Collective of participative architecture researching nomad Tuareg urbanism and architecture
- 2015 - 2016** **Coordinator, Producer and Art director**
 BIZR (bizarre) (Madrid, Spain)
 BIZR bizarre is a project for the development of a virtual gallery inspired in the exquisite corpse game.
- 2015** **Co-producer and Plastic Artist**
 Mecha Collective
 Art collective organizing cultural immersive events focused on VR and spatial interventions.
- Coordinator**
 Metaland project VivaCidade Aveiro
 Project of participative architecture for the rehabilitation of an urban void in the city of Aveiro, Portugal

PRIZES

- 2023** Regio School project, developed while at Office for Political Innovation, is awarded **BEAU XVI “Me-dio Pla-zo”**
- Projeto Play Contract, developed while project manager and designer, is nominated for **Archdaily Building of the Year**
- 2022** Regio School project, developed while at Office for Political Innovation, is awarded **AN Best Design!** Project do ano 2022. Recently the project was also awarded at **Bienal Española de Arquitetura y Urbanismo.**
- Project Run Run Run, developed while at Office for Political Innovation in 2020 won **FAD Award** in best interior design and in 2022 is nominated for the **Mies Van der Rohe Award 2022**

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- 2023** **PETdePET | burocracias interespecies (Lisbon, Portugal)**
 Plastic Artist
 Galeria Zé dos Bois
 Program segundas na z
- quarto aberto sobre quatro paredes (Lisbon, Portugal)**
 Plastic Artist
 Exhibition in collaboration with Clément Vrgé with Associação Goela for the residencies RAUM
- 2022** **Cyber Garden (Oeiras, Portugal)**
 Plastic artist and scenographer
 Exhibition as an individual artist for the event Festa Piloto
- Ane.xo (Lisbon, Portugal)**
 Plastic artist and scenographer
 Exhibition as an individual artist for the event Anexo
- Raiz on Sónar (Lisbon, Portugal)**
 Plastic artist and designer
 Exhibition for the company Raiz at Sónar Lisboa event
- Quatro Níveis de Translucidez (Lisbon, Portugal)**
 Plastic Artist
 Exhibition in collaboration with Clément Vrgé at gallery Útero
- Dissolver 400g de Sabão em Água (Lisbon, Portugal)**
 Plastic Artist
 Exhibition in collaboration with Clément Vrgé at Cosmos cultural space

- 2019** **Bicho Bizarro 1 e 2 // Non-binary Gender e Embodied Territory (Online)**
 Curator
 Exhibitions of the project BIZR bizarre

Clinamen - Performing the collapse (Barcelona, Spain)
 Plastic Artist
 Collective exhibition at Clinamen

- 2015** **Shairart 3rd Edition (Braga, Portugal)**
 Plastic Artist
 Collective exhibition at Zet Gallery

- 2018** **The Transvector (Paris, France)**
 Scenographer
 Scenography made while at Office for Political Innovation at the cultural space Lafayette Anticipations
- The Waves of the Oh's and the Ah's (Venice, Italy)**
 Scenographer
 Scenography made while at Office for Political Innovation for TBA21 institution
- Phantom! Mies as Rendered Society (Chicago, US)**
 Production, post-production and logistics
 Process of acquisition of the exhibition developed by Office for Political Innovation by Art Institute of Chicago
- The Future Starts Here (London, UK)**
 Production, post-production and logistics
 Exhibition with Office for Political Innovation at Victoria and Albert Museum